

# Sarper ERBAR

## Computer Engineer Student

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🌐 LinkedIn

🐙 Github



### 📁 PROFESSIONAL EXPERIENCE

#### softtech, Intern

Mobile app for dive book confirmation. Using Web3, Flutter, Springboot, PostgreSQL

08.2024 – 10.2024

#### BİTES, Intern

I gained game development experience using Unity. I improved myself in 3D, AR and VR development and C#. I finished Unity JR, AR, VR Pathways. I developed a walking AR game on the theme of Treasure Hunting. You can find the APK of this game on my GitHub account.

07.2023 – 07.2023

#### HelpSteps, Intern

Build a website using wordpress

06.2021 – 08.2021

### 🎓 EDUCATION

#### Cankaya University

Computer Engineering Department

2020 – present

#### High School, Besgen College

2018 – 2020  
Ankara, Turkey

#### Summer School, University of West of England

by Ataturk High School Foundation's scholarship

08.2018  
Bristol, UK

#### Ankara Atatürk High School

2015 – 2018

### 🌐 LANGUAGES

#### English

UWE B2 Certificate



#### Russian

A2



#### Turkish

(native)



### 🧠 SKILLS

C • C++ • C# • Unity • Unreal Engine 5 • Solidty • SpringBoot • Flutter

### 🔗 REFERENCES

Olçay DASER, Game Development Team Leader (unity), BİTES

Alper ATES, IT Director, Softech

Mustafa Bilal Demirkan, IT Director, Softtech